



## Matchplay Format

- Matchplay competition is opponent vs opponent in a head to head competition. (It can also be 2 vs 2 format.)
- Matchplay is played by HOLES where the player will try to win more holes than their opponent.
- Catering for the differences in handicaps: If Player A has a Daily Handicap of 15 and Player B's is 20. Player A must give Player B 5 shots on the 5 hardest holes as determined by the score card's MATCHPLAY index (Holes 1 – 5).
- To win a hole in Matchplay, the player needs to score less strokes than her opponent.
- The hole is said to be 'Squared' if both players complete the hole with the same score.
- The reckoning of holes is kept in terms of: 'Holes up,' 'All square' and so many 'Holes to play.'
- To win in Matchplay, the player needs to be more holes up than there are holes remaining. Example: if Player A is 4 holes up and there are only 3 holes remaining, Player A has won 4 up with 3 to go.
- If all is 'square' after the last hole, play must continue until a final result is achieved.
- Order of Play: Lowest handicapper hits off Hole 1 or by the toss of a coin. The most recent winner of a hole is the first off the next tee.  
The ball furthest from the hole must be played first.
- Short putts can be conceded – 'given'. A player can concede a hole any time.